RAPID FIRE

PS4

IMPORTANT INFORMATION!

This manual assumes you are using the default button layout where R2/L2 are used for firing/aiming. However this controller also supports Flipped layouts for use with rapid fire. With Flipped layouts R1/L1 are used for Firing/Aiming. If you use a flipped layout you must change the trigger configuration to **"FLIPPED"** in the advanced feature management of the TrueFire-FLEX Mod (see page 9). When the flipped layout is selected features which are turned on by the triggers will also be flipped. Example: with the default layout Akimbo is turned on by holding **"L2"** and tapping **"LEFT"**. With the Flipped layout you would hold **"L1"** and tap **"LEFT"**
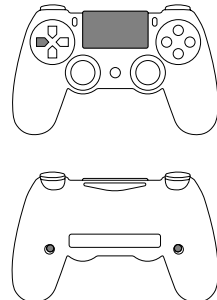
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Introduction

The PS4 TrueFire-FLEX controller offers many features, more than you will find on any other mod available. While there are many features on this controller, we have developed a method of accessing them which makes it quick and easy. On the following pages you will find information about each feature and how to access it. Many features can be used in combination allowing greater flexibility and a greater enhancement to your gaming experience. Only features which conflict with each other, such as jump shot and drop shot, cannot be used at the same time.

Feature access

The PS4 TrueFire-FLEX controller uses the **"LEFT"** direction on the D-pad and the click of the **"TOUCHPAD"** for accessing all of the controllers features. We also offer the option of a **"MOD"** button on the back of the controller. The mod button can be used instead of **"LEFT"** on the D-pad to allow faster access to many features since you would not need to remove your thumb from the left thumbstick . When enabling/disabling a feature, unless otherwise noted, you will see the main Front LED flash GREEN when Enabling and RED when disabling.
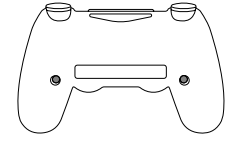
Mod Buttons

Tap D-pad Left x2   Hold R2 + Tap D-pad Left   Tap Mod Button

Rapid Fire

To activate/deactivate rapid fire you can either TAP **"LEFT"** two times very quickly or HOLD **"R2"** and TAP **"LEFT"**. You will see the BLUE LED start flashing indicating Rapid Fire is now activated. Repeat either of these to turn off Rapid fire. With the Optional "MOD" button you need only to TAP the button once. Burst Fire To activate/deactivate burst fire HOLD the **"□"** button and then TAP **"LEFT"**. The BLUE LED will turn on solid to indicate that burst fire is activated. The burst fire will fire at the current speed/burst settings which can be adjusted within programming mode. Once activated burst fire can be turned on/off using the same process as rapid fire.

Burst Fire

To activate/deactivate burst fire HOLD the **"□"** button and then TAP **"LEFT"**. The BLUE LED will turn on solid to indicate that burst fire is activated. The burst fire will fire at the current speed/burst settings which can be adjusted within programming mode. Once activated burst fire can be turned on/off using the same process as rapid fire.
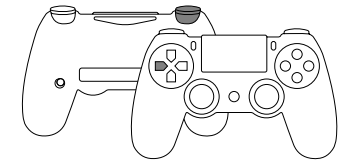
Akimbo (Left Trigger Rapid Fire)

To activate/deactivate akimbo HOLD **"L2"** and TAP "LEFT. With akimbo activated you will have rapid fire on the left trigger, this is great for akimbo or dual weapons in Call of Duty and other FPS games. While active the LED will Flash Blue. If both Left and Right Trigger Rapid fire are active the LED will flash Aqua.

Mimic (Auto Akimbo)

To activate/deactivate HOLD the **"TOUCHPAD"** click and TAP **"R2"**. When using mimic , the right trigger controls both the left trigger and the right trigger at the same time. If the akimbo is activated and rapid fire is turned ON than the left trigger will also rapid fire, otherwise it works as normal allowing you to scope automatically when firing.

MODE SPEED & COMPATIBLE GAMES

Mode	Speed	Compatible Games
Mode 1:	7.7sps	COD Ghosts: MK-14, Sniper Riffles
Mode 2:	9.3sps	COD Ghosts: Pistols
Mode 3:	13.8sps	COD Ghosts: Semi-Auto Riffles (not MK-14)
Mode 4:	16.67sps	GTA, COD: Autos
Mode 5:	20sps	Open Mode – Default 20 SPS
Mode 6:	16sps	Open Mode – Default 16 SPS
Mode 7:	12sps	Open Mode – Default 12 SPS
Mode 8:	10sps	Open Mode – Default 10 SPS
Mode 9:	7sps	Open Mode – Default 7 SPS
Mode 10:	5sps	Open Mode – Default 5 SPS

Changing Modes

There are 10 modes to select from. Each is pre-programed with a specific speed, but can be independently programmed to an new speed (See page 6). To change to the next mode you must HOLD **"LEFT"** for 4 seconds. You will see the main LED flash AQUA (blue + green), count the number of flashes of the LED. This will indicate which mode you are currently in. (2 flashes = Mode 2, 3 flashes = Mode 3, etc...). You can also go back to the previous mode by HOLDING **"L1"** along with **"LEFT"**.

Adjustable Fast Reload

To activate/deactivate HOLD the **"TOUCHPAD"** and TAP **"□"**. The adjustable fast reload allows you to shave precious milliseconds off your reload time. This works by cancelling the last part of the reload animation after the ammo has been added to your weapon. The fast reload must be set for the weapon you are using, as all weapons have different reload times. To set the reload timing you must HOLD **"□"** until you see your ammo indicator at the bottom of the screen show that you have full ammo (this will happen before the reloading animation completes), when you see this RELEASE **"□"**. This sets the timing and the next time you reload by just tapping **"□"** the last part of the reload animation will be cancelled.

Sub/Edit Modes

Several of the following controller features have sub modes. Sub modes are modifications to the main feature. These will be explained in the description of each feature. To change a features sub mode HOLD the **"TOUCHPAD"** + **"LEFT"** on the Dpad, while holding both, tap the corresponding features button to change the Sub-Mode. Example: to change the Jitter sub mode you would HOLD the **"TOUCHPAD"** + **"LEFT"**, then TAP **"△"**, the LED will Flash ORANGE to indicate which sub mode you are currently in.

Turn Off All Features

To Quickly turn off all controller features that may be turned on you can HOLD **"R3"** + **"L3"** and then TAP either **"left"** or the **"TOUCHPAD"**. The RED LED will quickly flash 10 times and all features will be turned off.
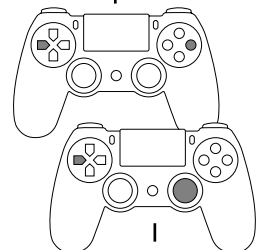
Drop Shot

Standard Layout

The PS4 TrueFire-FLEX supports both standard button layouts and tactical button layouts. To activate/deactivate drop shot for standard button layouts HOLD **"O"** and TAP **"LEFT"**. To activate drop shot for tactical button layouts HOLD in **"R3"** and TAP **"LEFT"**. Drop shot allows you to automatically drop to prone as soon as you start firing and stand up when you stop. Drop shot has 4 sub modes and you must always use **"O"** when changing the sub mode.

> Sub Mode 1 = Always Drop/Stand automatically
> Sub Mode 2 = Drop/Stand, if NOT Aiming Down Sights
> Sub Mode 3 = Drop Only
> Sub Mode 4 = Drop Only, if NOT Aiming Down Sights

Tactical Layout

Jump Shot

To activate/deactivate jump shot HOLD **"X"** and TAP **"LEFT"**. With jump shot you will jump automatically as soon as you start to fire. Jump shot has 4 sub modes.

> Sub Mode 1 = Jump only once
> Sub Mode 2 = Continuous Jumping (Slow Jump Speed)
> Sub Mode 3 = Continuous Jumping (Medium Jump Speed)
> Sub Mode 4 = Continuous Jumping (Fast Jump Speed)
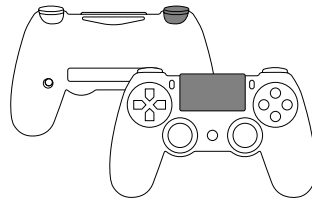
Sniper Breath/Auto Zoom

To activate/deactivate auto sniper breath HOLD in **"L3"** and TAP **"LEFT"**. To Change the Sub Mode this features must be turned ON, else you will change the sub mode for auto Run.
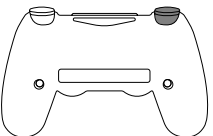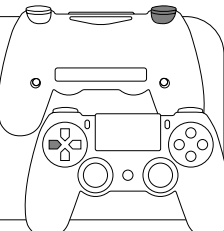
> Sub Mode 1 = COD/BF - Auto Hold Sniper Breath
> Sub Mode 2 = The Last Of US – Auto Zoom

Quick Scope

To activate/deactivate HOLD the **"TOUCHPAD"** and TAP **"L2"**. With quick scope active just hold the left trigger and you will scope and automatically fire at the speed set in the edit mode. Edit Mode is accessed the same was as sub modes. The LED will Flash Orange 10 times when entering/exiting the edit mode.

Make shot earlier
UP on D-pad

Make shot later
DOWN on D-pad

Test the set speed
Hold L2

Rapid fire with quick scope ON/OFF
RIGHT on D-pad

Set new quick scope speed
Hold LEFT on D-pad then hold L2
Recording starts when you press L2 and stops when you either release it or press R2.

Exit Edit Mode
Tap TOUCHPAD

Auto Run

To activate/deactivate auto run HOLD the **"TOUCHPAD"** and CLICK **"L3"**. With auto run active you do not have to click **"L3"** to start running, it is done automatically.

Sub Mode 1 = Always runs

Sub Mode 2 = Run suspended when prone/crouch with "O"

Sub Mode 3 = Run suspended when prone/crouch with "R3"

Auto Aim

The auto aim feature ONLY WORKS WITH Offline ZOMBIES & CAMPAIGN GAMES AND DOES NOT WORK WITH ONLINE MATCHMAKING. To activate/deactivate auto aim HOLD the **"TOUCHPAD"** and TAP the **"X"** button. With auto aim active, when you press the left trigger, you will automatically lock on and track the closest target.

Jitter Fire

To activate/deactivate jitter fire HOLD the **"△"** button and TAP **"LEFT"**. Jitter takes advantage of a glitch in most COD games allowing for faster firing of just about all weapons including shotguns and burst weapons. Jitter has 5 sub modes.

Sub Mode 1 = BO3 SHIVA/205 BRECCI/HAYMAKER/48 DREDGE/DRAKON

Sub Mode 2 = BO3 PHARO

Sub Mode 3 = XYY Jitter (Fast)

Sub Mode 4 = XYY Jitter (slow)

Sub Mode 5 = YY Jitter

Auto Spotting

To activate/deactivate HOLD **"R1"** and TAP **"LEFT"** on the D-pad. With auto spotting active the controller will automatically press **"R1"** (Or **"R2"** if trigger configuration is set to flipped). When you are aiming at an opponent they will be automatically marked with an indicator above their head for you and your team to see, giving your team a significant advantage.

Sub Mode 1 = BF4 On only when Aiming down sights

Sub Mode 1 = BF4 On all the time

Sub Mode 3 = The Last of Us, Spotting while Aiming

If triggers are flipped

Reflex Remapping Buttons

(Optional feature not found on all controllers)

Reflex buttons are additional buttons which can be added to and placed on the back of your controller. Reflex buttons can replicate any of these standard controller buttons: **"O"**, **"□"**, **"△"**, **"X"**, **"R1"**, **"R2"**, **"R3"**, **"L1"**, **"L2"** **"L3"**, **"Up"**, **"Down"**, **"Left"**, **"Right"**, **"Touchpad click"**. These Buttons are set by default to replicate **"O"** or **"X"**. However they can be changed to any of the above mentioned buttons within the controllers programming mode (See page 7 on how to access the programming mode). Once in the programming mode just HOLD one of the Reflex buttons and TAP the button you want to assign to it. The main LED will flash GREEN 3 times to confirm your change.

If you tap the controller button which is already assigned to the reflex button, this will disable the button and the main LED will flash RED 3 times. The button will then not do anything when pressed until it is reassigned to a new controller button. With the Version 4.1 mod Reflex buttons can now be made **"turbo"**. This is changed by Double tapping the reflex button. There are 5 options indicated by the LED flashing 1-5 times when you double tap the reflex button.

1. No Turbo

2. Turbo at the current rapid fire speed

3. Fixed 5sps turbo
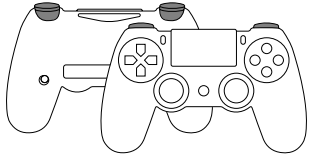
4. Fixed 10sps turbo

5. Fixed 15sps turbo

Competition Mode - Reflex buttons are legal for most competitions, because of this the PS4 TrueFire-FLEX also has a competition mode. This option quickly disables all Mods and LED notifications and leaves only the reflex buttons active. *(see Advanced Feature Management on page 9).*

Programming the Adjustable Rapid/Burst Fire Settings

Each rapid fire mode can be programmed to one of 50 different speed between 4 and 50 shots per second. You can also set the burst fire for each mode from 2 – 10 shots per burst.

Enter Programming Mode
HOLD **R1** + **R2** + **L1** + **L2** for 5 secs
(The LED will flash white for 2 secs)

Exit Programming Mode
Click **TOUCHPAD**

Burst Fire

Change Burst Fire Quantity:
To change the number of shots fired with the burst fire you must TAP **"LEFT"** or **"RIGHT"** on the D-pad. Left for fewer shots and Right for More shots.

Check Burst Fire Setting:
To check the currently set burst fire setting just TAP **"✗"**. The main LED will flash BLUE 2-10 times to indicate the number of shots set for the burst fire.

Rapid Fire

Change Rapid Fire Speed:
To change the rapid fire speed you only need to TAP **"UP"** or **"DOWN"** on the D-pad. **"UP"** to make the speed faster and **"DOWN"** to make it slower. The main LED will flash GREEN when increasing the speed and RED when decreasing. Once you have reached the MIN or MAX speed the LED will no longer flash.

Check Rapid Fire Speed Setting:
To check the currently set rapid fire speed you only need to TAP **"△"**. The main LED will flash BLUE for the multiple of 10 and then flash GREEN for the single digit. (example: BLUE flashes 3 times, followed by GREEN flashing 6 times, you are now at speed setting 36) Refer to the table on the next page for all of the speed setting options.

Rapid Fire speed settings

Rapid Fire Setting	Shots Per Second	Rapid Fire Setting	Shots Per Second
1	50	26	12
2	45	27	11.75
3	40	28	11.5
4	36	29	11.1
5	33.33	30	10.8
6	30	31	10.5
7	28	32	10.25
8	26.67	33	10.00
9	25	34	9.75
10	23	35	9.5
11	22	36	9.3
12	21	37	9
13	20	38	8.7
14	19	39	8.5
15	18.2	40	8.33
16	17.4	41	8.00
17	16.67	42	7.7
18	16	43	7.5
19	15.4	44	7.3
20	14.8	45	7
21	14.3	46	6.67
22	13.8	47	6
23	13.33	48	5.5
24	12.9	49	5
25	12.5	50	4

Important Rapid Fire Speed Information!

The PS4 TrueFire-FLEX rapid fire mod allows you to set rapid fire speeds up to 50 shots per second, but you must be aware that setting the rapid fire to the maximum will NOT work for most games. All games have limitations on the rates at which weapons can fire. Our default mode settings are already optimized to the fastest possible speeds for the games/weapons listed on page 3. The possibility to change these settings are available for you to experiment with and find settings that best compliment your playing style and to be able to create modes for current and future games which are not part of the default setup.

Reset Current Mode to Default:
To reset the rapid fire mode you are currently editing to the factory default you must HOLD **"☐"** and **"○"** together for 7 seconds. After 7 seconds the main LED will flash AQUA very fast 20 times to indicate the Mode has been reset.

MASTER RESET:
Resets ALL modes, speeds and sub modes to their default settings. HOLD **"R3"** + **"L3"** for 7 seconds. The main LED will flash RED , GREEN, BLUE , RED, after this all settings will be set to default and the programming mode will be exited.

Advanced Feature Management

All features of the PS4 TrueFire-FLEX have an advanced management option that allows you to disable them. This is especially useful if you find there are features you do not use and do not want the possibility to accidentally activate the feature. To enter the advanced feature management you must have the controller ON and rapid fire must be turned OFF.

Enter AFM
HOLD ✕ + ○ + □ + △ for 7 secs
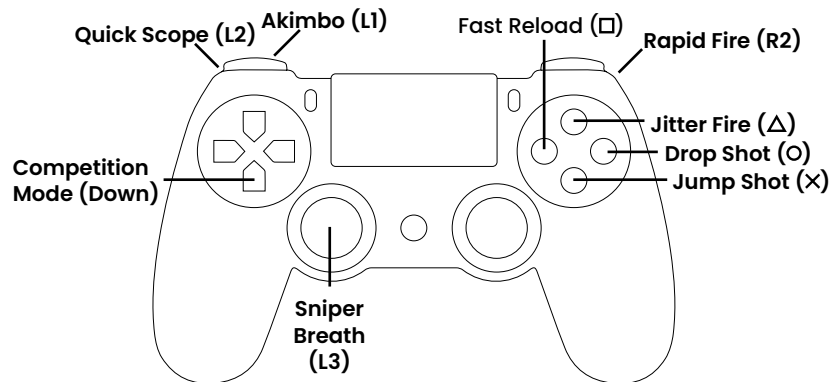*(Release after the LED will flashes purple 10 times)*

Exit AFM
Tap **UP** on the D-pad
(The LED will flash purple 10 times)

Managing features

Now that you are in the AFM you can enable or disable any of the features listed below by just tapping the corresponding button or button combination. When you tap a button the main LED will either flash GREEN for enabled or RED for disabled.

Quick Scope (L2)   Akimbo (L1)   Fast Reload (□)   Rapid Fire (R2)

Competition Mode (Down)

Jitter Fire (△)
Drop Shot (○)
Jump Shot (✕)

Sniper Breath (L3)

Auto Run	Auto Aim	Mimic	Battlefield Spotting
TOUCHPAD + L3	TOUCHPAD + L2	TOUCHPAD + R2	TOUCHPAD + R2

TRIGGER MODE
Changes trigger functions from default to flipped layout. The LED will flash ORANGE 1 time for default and 2 times for Flipped.

LED MODE
The LED will flash ORANGE when changing the LED mode

1. The LED flashing is disabled for ALL feature activation.
2. The LED is flashing while Rapid fire is on.
3. The LED is on Solid while Rapid fire is on.

FEATURE ACTIVATION
This option changes which button(s) will be used to activate features. There are 3 options, left only, both or mod button only. The default is both. When changing the LED flash ORANGE 1, 2 or 3 times.

1. Only Left On D-pad.
2. Left and Mod button used.
3. Only Mod Button.

Left or Mod Button Functions

The following functions are controlled by holding the indicated controller button and then tapping the mod button on the back of the controller.

Dual Rapid Fire - Rapid fire on both triggers independently. (hold left trigger).

Burst Fire - Programmable burst fire for semi-automatic weapons.

Jitter - Turn any weapon full auto, even 3-round burst and shotguns.
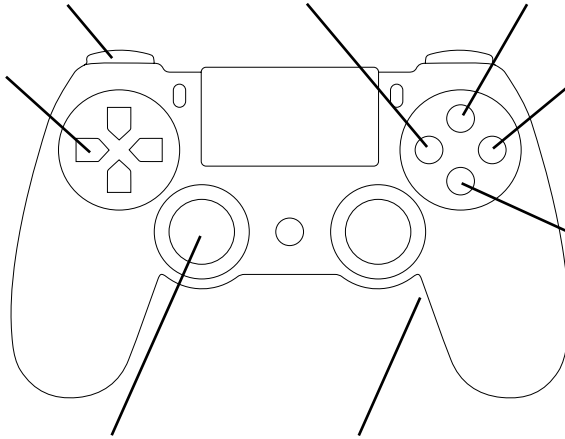
Left Button - Double tap to turn on rapid fire. Hold in combination with other controller buttons to turn on/off features.

Drop Shot - Drop down to prone automatically as soon as you start to fire.

Jump Shot - Jump automatically when you fire.

Auto Sniper Breath - Automatically hold your breath when aiming down sights.

Mod Button - (Optional) Located on the back of the controller under the right thumbstick. Use for turning rapid fire and other controller features on/off.

Touchpad Button Functions

The following functions are controlled by holding in the **"Touchpad"** click, then tapping the indicated controller button

Quick Scope - Scope and fire automatically at the fastest possible time. (hold left trigger)

Fast Reload - Shave precious milliseconds off your reload time.

Mimic - The right trigger controls the left trigger. (hold right trigger)

Battlefield Auto Spotting - Spot targets automatically without needing to press R1

Auto Run - Run without needing to click the left thumbstick.

Auto Aim - Auto lock on your target while aiming down sights

Touchpad Click - Used for changing additional controller features.